

Autumn 1	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
W/C	06/09	13/09	20/09	27/09	04/10	11/10	18/10
<b>English</b>	Reported speech – Rapunzel alternative viewpoints	Billy Goats Gruff balanced arguments		Explanation text – features of castles	Narrative based on Anthony Browne’s The Tunnel		Christmas Kennings
<b>Maths</b>	<b>Place Value</b>			<b>Addition and Subtraction</b>			
<b>R.E.</b> Incarnation	Can I explain what the Nativity is?	Can I explain what Christians do at home and at Church at Christmas?	Can I explain who “God on Earth” is?	Can I explain how kindness and generosity are shown in the Christmas story?	Can I explain how Christians show kindness and generosity at Christmas?	Why does Christmas matter to Christians?	The Nativity
<b>Science</b>	To be able to identify that most living things live in habitats to which they are suited and describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other.			To be able to describe how animals obtain their food from plants and other animals, using the idea of a simple food chain, and identify and name different sources of food.	To be able to explore and compare the differences between things that are living, dead, and things that have never been alive.	To be able to explain how changes in habitats affect animals and plants.	
<b>Topic/History</b> Towers, Turrets and Tunnels	History of castles	The Great Escape	Timelines of English Sovereigns and key events	Significant People: Henry VIII and Elizabeth I	Significant People: Queen Victoria and Elizabeth II	Who was the most significant Sovereign?	
<b>PHSE Jigsaw</b>	Understanding stereotypes	Understanding stereotypes	Why does bullying happen?	Recognising right and wrong	How am I different from my friends?	Celebrating differences	Celebrating differences
<b>Music</b>	Understanding rhythm and singing a melody						
<b>P.E.</b>	Dance						
<b>DT/Art</b>	Looking at castles, identifying their key features and their functions	Designing our castle and creating a resource list	Building our own castle	Evaluating our castles			
<b>Computing</b>					Identifying coding in Scratch Jnr	Identifying coding in Scratch Jnr	Evaluating games and designing an enjoyable game